

Door

# Robot Design Judges, Referee, Timekeeper, & Scorekeeper Assignments

Door

Table 4

Table 3

PA  
Speaker

Table 2

Table 1

Screen

Scorekeeper's  
Table

Table 4 Referees

- 1.
- 2.

Table 3 Referees

- 1.
- 2.

Table 2 Referees

- 1.
- 2.

Table 1 Referees

- 1.
- 2.

- 1.
- 2.

Timekeeper

Robot Design 4  
JudgesTable

Robot Design 4 Judges

- 1.
- 2.

Teams have 3 minutes to complete as many missions as possible. Teams can end the match early by telling the referee to avoid touch penalties.

Robot Design 1  
JudgesTable

Robot Design 1 Judges

- 1.
- 2.

Robot Design 3  
JudgesTable

Robot Design 3 Judges

- 1.
- 2.

Robot Design 2  
JudgesTable

Robot Design 2 Judges

- 1.
- 2.

Door

Fitness Room Door

Door